-- lottery\_entries table

CREATE TABLE IF NOT EXISTS lottery\_entries (

id BIGINT GENERATED ALWAYS AS IDENTITY PRIMARY KEY,

user\_id UUID REFERENCES auth.users(id),

selected\_numbers INT[],

created\_at TIMESTAMP DEFAULT NOW()

);

-- lottery\_results table

CREATE TABLE IF NOT EXISTS lottery\_results (

id BIGINT GENERATED ALWAYS AS IDENTITY PRIMARY KEY,

winning\_numbers INT[],

draw\_date DATE,

created\_at TIMESTAMP DEFAULT NOW()

);